

"Sliding Scale" Team Rating "Differential" Between Teams		FOR <u>7</u> INNING GAMES	
		Rating Levels	Equalizer Runs, etc., To Be Received by the Lower Rated Team
0.0 -- 0.49	1	0 *	Equalizers are based on 7-inning games which typically only go 5 innings * Each next (greater) rating level is to be awarded to any team which can legally be classified as a 5 years-of-age older team (i.e., ALL players on the roster are 5 years older) than the team they are playing "in the same division, or conference". Two greater rating levels awarded for a 10 year age difference, etc. * In the 2 equalizer run innings, the 1st run will be automatic; the 2nd one will have to be earned (last batter from previous inning placed on 2nd base, and has to be scored). All runs to be earned in 1 equalizer innings.
0.5 – 0.99	2	3 *	
1.0 – 1.49	3	5 *	
1.5 – 1.99	4	1 RUN PER INNING *	
2.0 -- 2.99	5	1 RUN PER INNING, plus an additional defender *	
3.0 or more	6	* Runs per inning--1,2,1,2,1,2,1--plus an additional defender	

"Sliding Scale" Team Rating "Differential" Between Teams		FOR <u>9</u> INNING GAMES	
		Rating Levels	Equalizer Runs, etc., To Be Received by the Lower Rated Team
0.0 -- 0.49	1	0 *	Equalizers are based on 9-inning games which typically only go 7 innings * Each next (greater) rating level is to be awarded to any team which can legally be classified as a 5 years-of-age older team (i.e., ALL players on the roster are 5 years older) than the team they are playing "in the same division, or conference". Two greater rating levels awarded for a 10 year age difference, etc. * In the 2 equalizer run innings, the 1st run will be automatic; the 2nd one will have to be earned (last batter from previous inning placed on 2nd base, and has to be scored). All runs to be earned in 1 equalizer innings.
0.5 – 0.99	2	4 *	
1.0 – 1.49	3	7 *	
1.5 – 1.99	4	1 RUN PER INNING *	
2.0 -- 2.99	5	1 RUN PER INNING, plus an additional defender *	
3.0 or more	5	* Runs per inning--1,2,1,2,1,2,1,2,1--plus an additional defender	

The team rating differential is part of a flexible "sliding scale". See examples below:						
Team Rating	vs	Team Rating	Team Classifications	Team Rating Differential	7-Inning Game Equalizer	9-Inning Game Equalizer
5.19	vs	4.90	High Silver vs. Mid-Silver	0.29	0	0
4.70	vs	4.20	Mid-Silver vs. Mid-Silver	0.50	3 runs	4 runs
6.90	vs	5.85	Low Gold vs. High Silver	1.05	5 runs	7 runs
6.50	vs	4.50	Low Gold vs. Mid Silver	2.00	1 run per inning, plus additional defender	1 run per inning, plus additional defender
4.05	vs	3.85	Mid-Silver vs. Low Silver	0.20	0	0
5.93	vs	3.23	High Silver vs. Low Silver	2.70	1 run per inning, plus additional defender	1 run per inning, plus additional defender
2.91	vs	2.37	Bronze vs. Bronze	0.54	3 runs	4 runs
7.16	vs	5.54	High Gold vs. High Silver	1.62	1 run per inning	1 run per inning

PRECIOUS METAL TEAM RATING COLORS WITH CORRESPONDING NUMBER RANGES

Platinum		
10.00	↔	8.01
"HG" Gold		
8.00	↔	7.01
"low" Gold		
7.00	↔	6.01

"HG" Silver		
6.00	↔	5.01
"Md" Silver		
5.00	↔	4.01
"low" Silver		
4.00	↔	3.01
Bronze		
3.00	↔	1.00